

# 9ª MUESTRA DE ARTE SONORO E INTERACTIVO

from 26 to 16 2015  
january march

ONLINE reception:

[IN-SONORA.ORG](http://IN-SONORA.ORG)

IN-SONORA OPEN CALL FOR PROJECTS FOR THE  
9 SOUND AND INTERACTIVE ART FESTIVAL, TO BE  
HELD IN MADRID VARIOUS LOCATIONS IN MARCH OF 2016.

IF YOU HAVE A PROJECT, ENTER: [WWW.IN-SONORA.ORG](http://WWW.IN-SONORA.ORG),  
DOWNLOAD THE BASES AND FILL THE ONLINE APPLICATION  
FORM FROM 26 JANUARY.

WAITING FOR YOU!

# **BASES OF THE OPEN CALL FOR PROJECTS IN-SONORA 9 SOUND AND INTERACTIVE ART FESTIVAL, MADRID**

**IN-SONORA** is a platform aimed to support and show experimental artistic proposals related to sound and interactive art from an open and multidisciplinary point of view. Since 2005 IN-SONORA has coordinated activities and bets for this international biennial event in Madrid.

This event is open to installations and sound and interactive objects, live experimental events, sound pieces, video pieces, debates, public presentations and workshops...

## **INTERNATIONAL CALL 2015**

### **Who can participate**

Spanish artists and foreigner 18 years or older of any nationality are permitted to participate. However, special attention is paid to emerging artists or those who have not participated previously in the event.

### **Date / When to apply**

Applications can be submitted **from the 26th of January to the 16th of March of 2015. Projects will not be accepted after this date.**

The 9 Exhibition of IN-SONORA Muestra de arte sonoro e interactivo will be held in March of 2016. The dates will be specified once projects have been selected.

### **Proposals' requirements**

Each participant can present as many proposals as he/she wishes. Each proposal should be followed by its relevant request.

The selected proposal must be produced before the end of 2015 and have everything necessary for the presentation.

Applications must be submitted exclusively through **www.in-sonora.org**. The online form must be fully completed and follow the guidelines regarding text size, format and weight of the files... that are outlined.

For further information write to: **convocatoria.insonora@gmail.com**

*The following documentation will be asked in the online form:*

))) **Personal information** (First name and last name, place and date of birth, nationality, address, city, country of residence) and a short CV (max. 1500 characters).

))) **Contact details** (email, web, phone and skype)

))) **Details of the work** (title, year, description of the work (max. 200 characters) conceptual description (max. 700 characters), technical description (max. 700 characters), technical specifications (max. 250 characters), technical requirements (max. 250 characters), size and approximate duration and current status of the work).

))) **Documentation of the work**

))) Images (up to 2 mb. per image).

))) Audio and video information. They will need to be online (myspace, soundcloud, youtube, vimeo, personal URL...) and the link will be required for its listening or viewing.

))) Full dossier. (5 MB maximum and .pdf format with selectable text).

*NOTE: Depending on the specific format chosen there are some conditions which are detailed on the form:*

))) Events last up to 40 minutes maximum.

))) The Videos should last up to 10 minutes maximum. They need to be online (youtube, vimeo, personal URL ...) and the link for viewing them should be indicated.

))) The sound pieces should last up to 5 minutes maximum. They need to be on line (myspace, soundcloud, personal URL ...) and the link for listening to them should be specified.

))) Net.Art pieces and Netlabels...should be on line. The URL is required.

))) Conferences (please indicate the number of speakers)

))) For workshops, please indicate the approximate cost and number of teachers involved.

))) It is necessary to attach a **dossier with documentation of previous works**. (5 MB maximum; PDF format and selectable text)

## **Jury**

The jury will be composed of IN-SONORA team members and professionals in the world of sound and interactive art. An undetermined number of pieces of each format will be selected, taking into account the quality and viability of the proposals.

The jury reserves the right to request more information about the work of the participants, if necessary, for a proper assessment.

The verdict of the jury will be announced from 13<sup>th</sup> April, 2015. The list of the elected participants will be sent by email to all registered participants and posted on the web : **www.in-sonora.org**.

## **Spaces and institutions supporting IN-SONORA 9**

IN-SONORA is working in 2015 in order to get the best scenario for the selected works. So far, we can announce the collaboration with these spaces: IED Madrid, CentroCentro, La Casa Encendida, Twin gallery, Cruce, Swinton & Grant gallery and Alegría gallery.

In addition, the cooperation of Playtime Audiovisuales, Belio Magazine, IED Madrid, with their students of the One Year Course of Digital Arts and Experiences design and the MA Electroacoustic composition CSKG.

### **IN-SONORA commitment:**

The IN-SONORA association works every year to develop and carry out an exhibition of international and interactive sound art in the city of Madrid.

With this objective, it carries out different tasks:

- The launching of an **international public call**, widespread in all the media and among its collaborators.
- The **reception and study** of all the projects received by the Jury selecting the optimum number of works.
- Contact **with different cultural spaces** in Madrid that will host the exhibition
- **Exhibition coordination** and the designing of the general program and showrooms, taking into account the needs of each work.
- **Seeking grants (support)** to improve the conditions of artists, staff and equipment so as to increase the commitments outlined here.
- **Press and broadcasting** of the entire program on the website **www.in-sonora.org**; in a printed publication and among professional networks, bulletins and keeping in contact with the media.

**Technical equipment.** IN-SONORA has an assembly technician who studies all the installations and gives facilities to the artists and a sound technician who attends live events.

**Materials.** IN-SONORA has at its disposal **basic technical equipment** for live events:

- 4 amplifiers M-AUDIO Studiophile BX8A Deluxe 130w + 4 bases
- Mixing console 14 channels Mackie 1402-VLZ3 + mixing console 12 channels Yamaha 12 MG124c.
- 2 voice microphones Behringer XM8500, 1 microphone Shure 58, + 3 feet of microphone

**All equipment that doesn't appear on this list must be provided by the artist.**

### **Artist's contribution**

- The works presented **must be technically achieved already**. The artists are responsible for providing the technical means to properly present the works during the exhibition.
- Artists will **accept the space assigned** to them in the festival and collaborate on the possible adaptation of their work.
- **IN-SONORA cannot afford** transportation fees, insurances, per diem, etc
- The selected artists will release the exhibition rights to **IN-SONORA**, whether this be images, writings or documentation produced during the exhibition, only to be used for the promotion of the project and not for any commercial purposes. Under the regulations stated in Creative Commons By-NC-SA.
- The artists with installations will be in charge of the assembly and dismantling of their piece. Those with events must be present on rehearsal days and also deal with the assembly and dismantling of the stage.
- **Complete all the required fields**. Those that can provide further information can do so by using the online form located at **www.in-sonora.org**.
- Enthusiasm, commitment and ability to work the IN-SONORA team, since they have put forth the effort to make this event possible.

**If you participate as an artist in this event you are acknowledging and agreeing to the terms and conditions outlined previously in these guidelines.** *In the case that the artist does not comply with the requirements hereby detailed within this document, his/her application will be dismissed.*