

# ART RESIDENCIES ON TWITTER OPEN CALL: @twln\_sonora

From 20<sup>th</sup> February to 31<sup>st</sup> March 2017







IN-SONORA 10



JOIN US!

# OPEN CALL FOR PROJECTS: VIRTUAL ART RESIDENCIES ON TWITTER @twIn\_sonora FOR IN-SONORA 10

The Twitter-based artist in residence program @twln\_sonora is pleased to announce the launch of its 2nd edition within the framework of In-Sonora's 10th International Interactive Art & Sound Show (Madrid, 2018). This initiative consists of the development of artistic residencies for visual art on our namesake Twitter account. Interested creatives must submit a project to be developed on this account for the duration of 7 days, coinciding with the celebration of IN-SONORA 10 in the month of March (and beginning of April) of 2018.

The jury will select a maximum of five projects, assessing how well each project adapts to the characteristics of the social network Twitter and how well it links with any expressions or concepts related to sound.

Are you interested? Would you like to know more? Here are our **principal objectives and goals**:

- To promote artistic experimentation in alternative, digital platforms such as Twitter.
- To produce experimental artistic works centered upon sound.
- To augment the production of procedural, open-ended works.
- To generate opportunities for interaction between the virtual community and the artist in question.

**WE LOOK FORWARD TO YOUR PROPOSAL!** Don't forget to contact us if you have any questions, doubts or concerns. Interested creatives can also check the projects selected in the previous edition here: http://bit.ly/2kF1Kgu.

# **INTERNATIONAL CALL 2017**

# Who can participate?

Spanish artists and foreigner 13 years or older of any nationality are permitted to participate.

# Date / When to apply

Applications can be submitted from the 20 of February to the 31 of March of 2017. Projects will not be accepted after this date.

The selected projects will be developed in succession in the account @twln\_sonora in March and beginnings of April 2018. The dates will be specified once projects have been selected.

# Proposals' requirements

Each participant can present as many proposals as he/she wishes. Each proposal should be followed by its relevant request.

must Applications be submitted exclusively through the mail address: twitterresidenciainsonora@gmail.com, "Twitter-Residences", subject attaching the information detailed below and following the instructions about text size, format, weight of files...

# Data required

))) Personal information (First name and last name, place and date of birth, nationality, address, city, country of residence).

))) Contact details (email, web, phone and skype, social).

))) Documentation of the work (title, year, description of the work (max. 3000 characters), conceptual description (max. 700 characters) and technical observations if its necessary). Full dossier (5 MB maximum and .pdf format with selectable text).

))) Images (one image minimum, 2 MB maximum each one).

#### Optional Data

))) C.V (max. 1500 characters)

))) Audio and video information. They will need to be online (myspace, soundcloud, youtube, vimeo, personal URL...) and the link will be required for its listening or viewing.

))) Dossier with documentation of previous works in relation to the proposal.

For further information write to: twitterresidenciainsonora@gmail.com

#### Jury

The jury will be composed of IN-SONORA team members, Elena López Martín (Twitter-Residence coordinator) and professionals in the world of sound and interactive art. An undetermined number of pieces of each format will be selected, taking into account the quality and viability of the proposals.

A maximum of five projects will be selected, considering the quality and viability of the proposals.

The jury reserves the right to request more information about the work of the participants, if necessary, for a proper assessment.

The verdict of the jury will be announced from 28th April, 2017. The list of the elected participants will be sent by email to all registered participants and posted on the websites: www.in-sonora.org and http://twitterresidencias.wixsite.com/insonora-en.

# Spaces and institutions supporting IN-SONORA 10

IN-SONORA is working in 2017 in order to get the best scenario for the selected works. So far, we can announce the collaboration with these institutions and spaces: Comunidad de Madrid, Medialab-prado, IED Madrid, La Casa Encendida and Swinton & Grant gallery.

In addition, the cooperation of IED Madrid, with their students of the One Year Course of Digital Arts and Experiences design.

# **IN-SONORA** commitment

- The launching of an **international public call**, widespread in all the media and among its collaborators.
- The **reception and study** of all the projects received by the Jury selecting the optimum number of works.
- **Press and broadcasting** of the entire program on the website **www.in-sonora.org**; in a printed publication and among professional networks, bulletins and keeping in contact with the media.

# Participant's contribution

- **Develop your project** meeting the objectives and dates that are designated, always between March and beginnings of April 2018, and during 7 days.

- The selected artists will **release the exhibition rights** to **IN-SONORA**, whether this be images, writings or documentation produced during the exhibition, only to be used for the promotion of the project and not for any commercial purposes. Under the regulations stated in Creative Commons By-NC-SA.
- Make a responsible use of @twln\_sonora channel (https://twitter.com/twln\_sonora).

If you participate as an artist in this event you are acknowledging and agreeing to the terms and conditions outlined previously in these guidelines. In the case that the artist does not comply with the requirements hereby detailed within this document, his/her application will be dismissed.